## CloseWbPatchE

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CloseWbPatchE

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CloseWbPatchE

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# **Chapter 1**

# **CloseWbPatchE**

### 1.1 CloseWbPatch. To control the CloseWorkbench function.

If you don't understand any word in this doc, click the Help button.

 $Close Wb Patch \ is \ distributed \ in \ Freeware. \ To \ get \ informations \ about \ "Freeware",$ 

read the About part of this guide.

Description Why such a patch?

Necessary material Only a small list!

About Boring stuff...

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## 1.2 Description.

CloseWbPatch is a patch of the intuition.library/CloseWorkbench() function. This function closes the workbench screen if possible in order to spare memory, specially chip memory. But the way this function is implemented has many disavantages. For example, the user can't shoose if he want to close the workbench. And if the workbench screen has opened windows, the screen won't be closed, even if the user wanted it...

This patch is a very small tool (about 1ko) that display a requester asking the user if he want to close the workbench screen, when a tool tries to close it. It can be enabled or disabled simply by rerunning it.

### 1.3 Necessary material.

- An Amiga running AmigaOS system software. (This patch won't run on an emulated Macintosh, PC, atari, C64, Sinclair, HP48 or Unix system...:-)
- exec.library V36 (contained in release 2.0 of AmigaOS)
- intuition.library V36 (contained in release 2.0 of AmigaOS)
- some Ko of free RAM... (stack, program code, etc...)

### 1.4 The boring stuff of each program release...

The rights I reserve on this program, the doc and the source code:

CloseWbPatch is distributed as FreeWare, which means that you could copy it freely, while the executable, the doc file and the source code are included in original and unmodified form. If you have propositions for the program or the source code, simply contact me.

Here's the list of the package content:

| english version of the patch (executable) - CloseWbPatchE - CloseWbPatchF french version of the patch (executable) | german version of the patch (executable) - CloseWbPatchD - CloseWbPatchE.guide | An AmigaGuide english doc file. - CloseWbPatchE.guide.info Icon for the english AmigaGuide doc file. - CloseWbPatchF.guide | An AmigaGuide french doc file. - CloseWbPatchF.guide.info | Icon for the french AmigaGuide doc file. - CloseWbPatch.s | Assembly source code of CloseWbPatch v1.0 (for DevPac 2.15, found on the cover-disk of an issue of the magazin AMIGA-FORMAT)

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The filenames of the package must not be modified.

#### Program's waranties:

===========

If you want a waranty, I suggest you to buy a vaccum-cleaner :-)

Althouth all the care I've taken and intensive tests of this program everytime during programming, I could not garantee that it has no bug. As user, you assume entirely all the risks (direct or undirect) encoured by using this program. (Remember: even the programmers of commercial products assume no risks !)

#### Known Bugs:

========

Actually, there isen't any. But:

- \* The program WordWorth4SE calls the CloseWorkbench() function twice... So the request asking if you want to close the Workbench appears twice simultanousnly...
- \* A friend told me that Sim City could crash when CloseWbPatch is active. He did me a demo. But I really think that Sim City is very bad programmed. It totally trashes the workbench display... And don't forget: it's only a game.

#### Bug report:

\_\_\_\_\_

If a bug appears, you should (moral obligation) warn me of the problem so that I could remove it to protect other users from problems. In this case, give me a complete description of the problem with the most possible details.

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## 1.5 How to use it ? - Easily !

### StartUp:

\_\_\_\_\_

As I hate the automated installation scripts, I haven't done any and the tool must be installed manually:

Rename the file "CloseWbPatchE" as "CloseWbPatch" and copy it into the

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```
directory you want, mainly "c:"
If you want to start it automatically at bootup, add the following line into
the file "s:User-StartUp":
    Run >NIL: CloseWbPatch
You could do it with a text editor or by executing the following command in a
Shell:
    Echo >>s:User-StartUp "Run >NIL: CloseWbPatch"
By this way, CloseWbPatch will be active everytime you start the computer.
To desactivate (but without removing it) the patch, simply rerun it. A request
appears to indicate the activation state of the patch.
Patch activity:
==========
Here's the patch activity in pseudo-language.
When a program calls the intuition.library/CloseWorkbench() function:
    pop the workbench screen to front
    display a request asking the user whether he want to close the screen
    IF the user answers "Don't close" THEN
        tell the program that the screen can't be closed
    ELSE
       REPEAT
            try to close the screen
            IF the screen is closed THEN
               tell the program that the screen is closed
            ELSE
               display a request asking the user whether he want to retry
```

## 1.6 Some things to know...

END IF

END IF

--- Notes ------

UNTIL the user selected "Cancel" OR the screen is closed

For security purpose, the patch is never removed. Because it's unsafe to unpatch a function and to restore the original vector. But when the patch is disabled, the CloseWorkbench() function will work like originally.

Since the intuition.library/CloseWorkBench() function is done to spare memory, you can for example quit several programs and kill some commodities before closing the screen.

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## 1.7 Some projects...

--- To Do -----

Here's a list of things that I could do for the next version. I don't garantee that I would make these, nor that there will next version of the program. It's useless to contact me to propose things that are already in this list.

- Possibility to run a command before closing the screen.
- Do several version for other languages. If you want to have a translation, send me the translations by E-mail or Snail-mail. They will be included in the next versions (localisation would take to much
- Commodity Installable. (To disable and enable it with Commodities Exchange)

## 1.8 Special terms definition...

Bug: In computer-science: programming error of software that

usually cause a system to crash.

exec.library: The lowest-level function library of the Amiga operating

system. For multitasking, memory management, alerts, bootup, low-level standard input/output, device management, autoconfig, communication protocol beetwen tasks, shared library access function, resident modules (code or datas), reset resistant modules (code or datas), mounting of

peripherals (reals or virtuals), dynamic memory allocation, dynamic creation of code modules and tasks, shared library

function patches.

FreeWare: For software: free software but not public domain. The

software can be freely distributed when the files aren't modified in any way. The author of such software retain

all his rights but doesn't ask for money.

intuition.library: A middle-level library of the AmigaOS. Is used for screens

and windows refresh, request, graphic user interface

images, mouse pointer, preferences management, gadgets and menus drawing, communication protocol for window events...

Patch: In computer-science: modify a procedure (or function) to do

another effect. A patch can always be dangerous if lowlevel function are modified. A patch is usually done to improve a procedure, to solve a bug or to do some special

things.

pseudo-language: A structured way of descripting a software. Pseudo-language

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is not formal which is a big advantage for understanding an algorithm. It's designed to replace Jackson or GNS structograms because they need to much drawing.

## 1.9 History.

Version 1.0:

\* first release

Version 1.1:

- \* Bug corrected. CloseWbPatch could crash when runned twice from workbench: CloseWbPatch is now a CLI only utility. (if runned from wb, it will quit without doing anything)
- $\star$  Added french & german version of the executable.
- \* History created.
- \* Added version string.
- $\star$  The name of the task which closes the wb is now displayed in the request.
- \* The contents of the requests are now clearer.

## 1.10 Rapid overview.

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Necessary material Only a small list !					
About	Boring stuff				
Author	FreeWare note				
Garantuees	No garanty				
Known Bugs	If you use Sim City.				
Bug Report	Thank you very much if you report one.				

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Usage

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Startup & Installation

Very simple !

Patch activity

What it does once installed.

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Help

If you doesn't understand something.